

Mobile Wallet service Utilisation in India : emperical analysis of user trust and acceptance factors

Dr. Indrajit Sinha

Abstract: There is sea change in way the payments are made for transaction, from physical cash to payment through plastic cards and internet based payment and now through mobile-wallet .Till recently technology based e-payment were all through credit or debit card or internet based payment. However the era of payment through mobile-wallet with similar characteristics of physical cash has arrived in India.People are making payment for transaction for purchase of goods and service through mobile-wallet. Despite its number of advatages , the acceptance of mobile-wallet by the prospective user will depend on certain variable. Right now mobile wallet the future is promising and seductive, but uncertain. Previous researcher has established variabiles which determines use of e-banking , e-commerce, acceptance of software in workplace environment. This paper aims at studying some of the determinants as established in earlier researcher and makes attempt to find whether these variables also influence the use of mobile-wallet. Researcher after analysing the collected data through survey from sample population has emperically established that variables mainly awareness , relative advantage, trust and ease of use are detrimnants that would decide whether one will use mobile-wallet as preferred method payment or not.

Key words : mobile wallet, relative advantage, Awarenss, ease of use, trust , TAM,

Introduction

Toady smart phones are not only used as voice communication devices, but also to be used as socialized tool, entertainment tool, internet access tool, and even payment tool (Rajgopal, 2012). Today Smart phones alongwith some application could be used to make money transaction for payment in the similar way as physical cash and with same properties as physical cash , it is then refered as “Digital Wallet” or widely known as “Mobile Wallet”. Mobile wallet is in the process of adaptation many countries. M – Pesa a brand of VODAFONE started as CSR activity in Kenya in 2007 due the problem of physical money theft problem. Today it has good penetration in the keneya and its no more a CSR activity (Business Today Edition:, 2014) . In India where only 5% of total bank branches are located in rural areas therefore money payment for migrant worker or payment given by the government agencies for various social beneficiary scheme are paid through physical cash which often lead to mis appropriation, misuse and or theft. Presently there more one billion mobile subcriber in

India and forty percent of this are in the rural sector. Therefore mobile couldbe used as mobile wallet for both receiving and paying money for transaction insteadof physical cash. Even though m-wallet has many advantages still its penetration and use in India is abasamally low

Sanchit Vir Gogia has opined that mobile wallet adoption has been low owing to factors such as awareness and lack of information and communication technology the success and the growth of mobile wallet (M-Pesa) will depend on the merchants who will promote and integrate mobile wallet (M-Pesa) with their business needs.

In US barrier for adoptation mobile wallet is two counts 1. Demand side consumers and merchants are well served by the current card system, and face a low expected benefit-cost ratio. 2. On the supply side, low market concentration and strong competitive forces of banks and mobile carriers make

coordination of standards difficult (Marianne Crowe et al.,2010).Similarly in India barrier for adopdation could be amount relative advatages mobile wallet would provide in comparison other method payment including card system/ internet banking .

Researcher has previously established that there are similarities between e-commerce and mobile wallet, and research has found that factors from Diffusion of Innovation by Rogers ,Technology Acceptance by Fred Davis and trustworthiness models has profound role in user acceptance of e-commerce (Moon & Kim, 2001; Gefen & Straub, 2000; Gefen *et al .*, 2003; Pavlou, 2003) it is therefore likely that these variables may play important role in acceptance of mobile wallet by the cosumer.

Trust

Trust is plays vital role in affecting consumer behavior and it determines the success of technologies adoption such as e-commerce (Chen and Barnes, 2007;Holsapple and Sasidharan, 2005; Goles et al., 2009; Yang *et al.*, 2009).Trust can be described as the degree to which one party of transaction will belief that other party will behave in a responsible manner, and, by so doing, will fulfill the trusting party's expectations without getting into vulnerabilities(Gefen, 2000, Mayer, R.C *et al* 1995). Trust worthiness of the internet technology, trustworthiness of internet merchant and other contextual factors influence internet shopping (Mathew K.O Lee & Efraim Turban, 2001). Trust in mobile wallet is defined here as the faith that allows user to willingly become vulnerable to m wallet service provider after having taken the its' characteristics into consideration. "Trust is defined as a

willingness to rely on an exchange partner in whom one has confidence." (Moorman. Deshpand,and Zaltman 1993).

Research question 1:Does Trust have positive effect on user adoption of mobile wallet?

Hypothesis 1: Trust have positive effect on user adoption of mobile wallet.

Relative advantages(RELADV)

The consumers at initial stage adoption or rejection tend to ask questions : "What are the innovation's consequences?", "What will its advantages and disadvantages be in my situation?" (Rogers, 1983, p. 170). Similarly Rogers' (1995) Diffusion of Innovation (DOI) explains that the rate of diffusion is affected by an innovation's relative advantage,complexity, compatibility, trialability and observability. Rogers (1995) defines relative advantage as 'the degree to which an innovation is seen as being superior to its predecessor'. Consumer looks for convenience, usefulness,benefits over the exiting leather wallet inoder they would adopt or reject the mobile wallet. Thus for users of online banking, they will adopt the system if they believe the system will bring benefits such as reducing time spent on going to bank and improving efficiency (Rao et al., 2003).

Research question 2:Does Relative Advantage have positive effect on user adoption of mobile wallet?

Hypothesis 2: Relative Advantage have positive effect on user adoption of mobile wallet.

Ease of Use(EOU)

One of the most pioneer research work used by researchers in the study of individual's adoption of technology is Technology Acceptance Model (TAM) (F.Davis, 1989). TAM proposed that both the perceived usefulness and perceived ease of use can be used to predict the attitude towards using new technology, which in turn affects the behavioral intention to use the actual system directly (Davis, 1989; Venkatesh et al., 2003). The definition of "ease": "freedom from complexity or great endeavor." Effort is a finite resource that a person may allocate to the various activities for which he or she is responsible (Radner and othschild, 1975) All else being equal, we claim, an application perceived to be easier to use than another is more likely to be accepted by users

Research question 3: Does Ease Of Use have positive effect on user adoption of mobile wallet?

Hypothesis 3: Ease Of Use have positive effect on user adoption of mobile wallet.

Awareness

For consumer of technology based service it is very important they must be aware of such service is available and its equally important to know various benefits it provides. Awareness and knowledge of a technology is a prerequisite for its use. There are also several consumer behavioral theories that are published which explain the rate of adoption and degree of acceptance of the use of the likes of mobile wallet. Rogers and Shoemaker (1971) established that consumer go through several stages in knowledge conviction and decision confirmation before they finally adopt a product of service. Guiltinand and Donnelly (1983) emphasized on the importance of awareness before adoption of any innovative products. Awareness of the innovation may communicated through various channel including social media, word of mouth, coneventional media. However first and impotant step of adoption is both, awareness of innovation and also awareness of its benefits and utility.

Research question 4: Does Awareness have positive effect on user adoption of mobile wallet?

Hypothesis 4: Awareness positive effect on user adoption of mobile wallet.

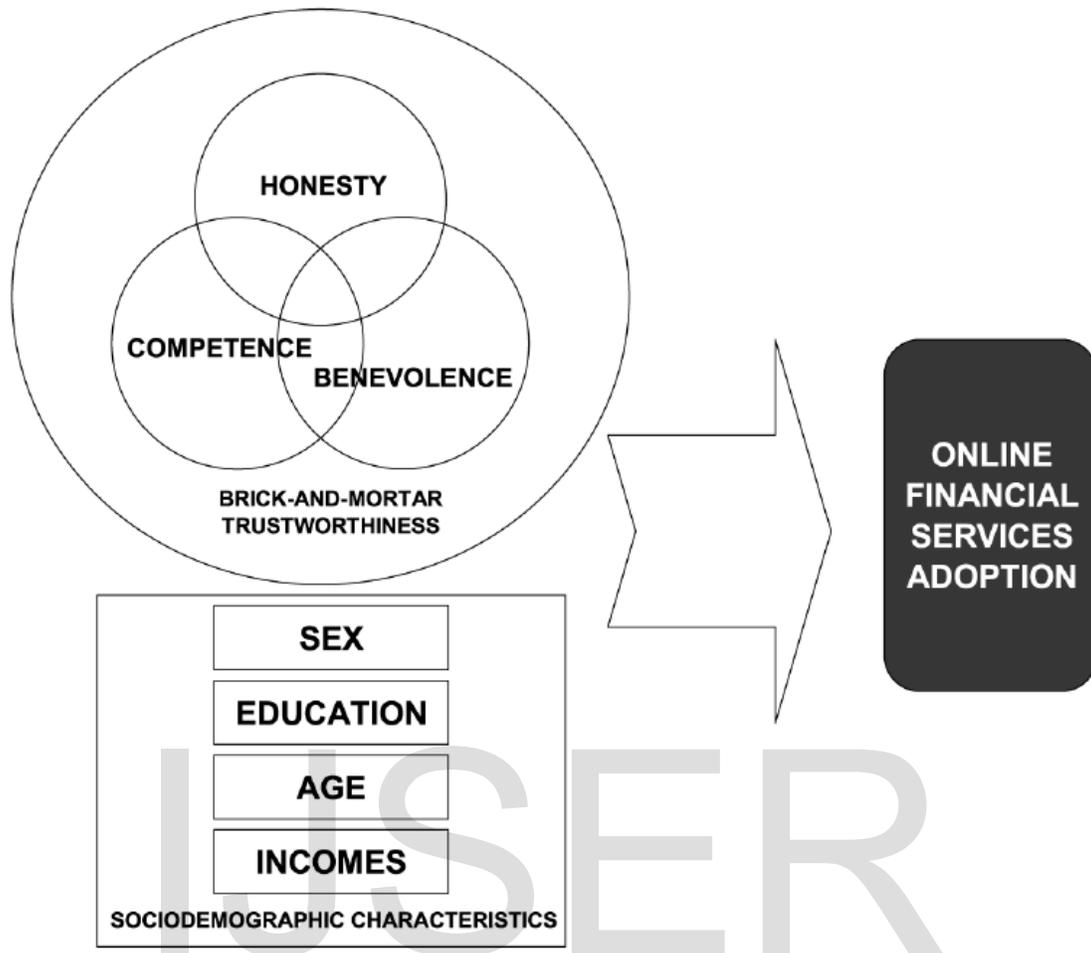


FIGURE 1 Flavia'n et al., (2006)Research Model

Methodology

This research has design for causal study between independent variables namely trust , convenience, awareness and benefits and easeof use and dependent variables use of mobile wallet. In order to attain the objectives of this causal study, and for testing the hypotheses we have followed methods:

1. Questionnaire is designed.
2. Pilot study of the questionnaire is conducted and reliability is established.

3. Final Data collect data from respondents.
4. Multiple regression technique is used to analyse the data.
5. Result analysis has validated most of the hypothesis and proposed research model with modification.
6. Based on results authors have suggested contribution made by this research and further pointed out some of the limitation of the study.

Sample

Data have been collected from 284 form students, general public through questionnaire on which pilot test has already been conducted. Data is collected

personally by visiting, through e-mails and also through surveyors explaining the respondent about objective of the study. Demographic description of the respondent is as given below.

Data analysis

Table 1 : Demographics

| | Minimum | Maximum | Mean |
|--|---------|---------|--------|
| Demographics | | | |
| Age | 18 | 41 | 26 |
| Years of computer use | 0 | 20 | 8 |
| Annual Income(in Rupees) | 5000 | 1000000 | 224000 |
| No. of times online service used per month | 0 | 15 | 2.3 |

Sex

Male : 68% Female: 32%

Table 2: Factors affecting adoption of Mobile Wallet

| Factors | Rotated factor loading | % of variance explained |
|--|------------------------|-------------------------|
| Trust | | |
| Ethical and professional conduct | 0.766 | 41.36 |
| consider m-wallet transaction unsafe | 0.689 | |
| transaction through m-wallet highly positive situation | 0.541 | |
| Relative advantage | | 18.6 |
| Convenient way of doing monetary transactions | 0.801 | |
| No hassle of carrying physical cash | 0.785 | |
| Provides valuable service | 0.774 | |
| Time Saving | 0.673 | |
| | | |
| Awareness and benefits | | |
| Level of awareness of the | 0.913 | 11.6 |

| | | |
|-----------------------------------|-------|-----|
| service | | |
| Willingness to adopt technology | 0.832 | |
| Ease of use | | 8.5 |
| find the e-banking to be flexible | 0.694 | |
| User friendly web site | 0.636 | |
| Ease of performing E-Transaction | 0.587 | |

Model testing

Stepwise Multiple regression analysis (with criterion: Probability of F to enter ≤ 0.05) was conducted for hypothesis testing. First, a regression analysis was performed to assess the significance of demographics on use intentions mobile wallet. None of the demographics were significant, and were therefore not included

as covariates in the final analyses. Multicollinearity was not a concern with (VIF) as given in the table below ranging from 1.406 to 1.20 for the main effect regression model. Outlier influential observations were identified with leverage, studentized residuals and Cook's *D*-statistic. This analysis indicated that there were no problems with respect to influential outliers.

Table 3 . Correlation matrix for Trust, perceived ease of use, Trust, and customer adaptation

| Variables | Trust | RelAdv | Aware | Peou | Intent to use |
|---------------|-------|--------|-------|------|---------------|
| Trust | 1 | 0.36 | 0.41 | 0.26 | 0.36 |
| RelAdv | | 1 | 0.24 | 0.24 | 0.27 |
| Aware | | | 1 | 0.3 | 0.24 |
| Peou | | | | 1 | 0.41 |
| Intent to use | | | | | 1 |

Table 4: Model Summary

| | B | β | t | p | TOLERANCE | VIF |
|----------|-------|---------|--------|------|-----------|-------|
| CONSTANT | 1.685 | | -2.228 | .012 | | |
| AWARE | 0.654 | .566 | 2.228 | .001 | .711 | 1.406 |
| RELADV | 0.311 | .223 | 5.204 | .000 | .723 | 1.38 |
| TRUST | 0.183 | .186 | 4.370 | .002 | .736 | 1.35 |

| | | | | | | |
|---------------------|-------|------|-------|------|------|------|
| EOU | 0.110 | .122 | 2.566 | .001 | .831 | 1.20 |
| R | .758 | | | | | |
| Adj. R ² | .698 | | | | | |
| Sig. | 0.001 | | | | | |

RESULTS

The model explains 69.8% of the variance in adapting online service. Because the overall model is significant ($F = 123.452, P =$

0.001), we tested the significance of each variable. Trust , Ease of use, Awareness, Relative Advantage, are significant. Table 5 illustrates which hypotheses are supported

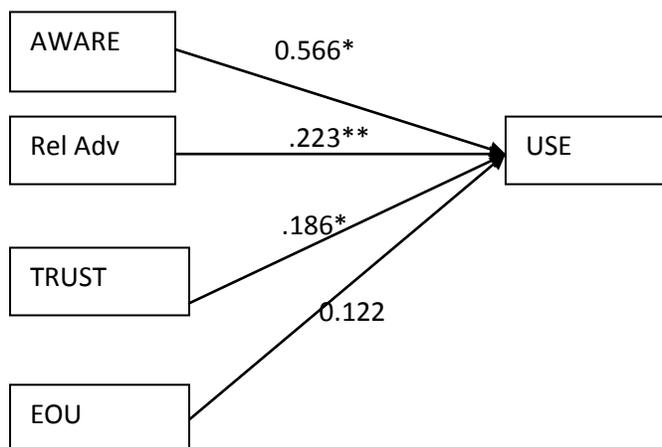
Trust

Table5 :

| | VARIABLE | Coefficient | t-Value | Significance | Support |
|----|----------|-------------|---------|--------------|---------|
| H1 | Trust | 0.186 | 4.370 | .000 | YES |
| H2 | Rel Adv | 0.223 | 5.204 | .001 | YES |
| H3 | Eou | 0.122 | 2.566 | .005 | YES |
| H4 | Aware | 0.566 | 2.228 | .001 | YES |

Hypothesis 1 is supported. This fact

Figure 2 : Results of research model



or is positively related to intent to use. Indian consumer will use mobile when they are convince that there will be no loss or security concern for using mobile wallet. Intent to use the mobile wallet would increase if the customer trust their service provider and the technology and there by develop confidence on to the system .

Relative Advantage

Hypothesis 2 is supported. Indian consumer will use mobile wallet when they are convince by the fact that many relative advantages compare conventional leather wallet .Intent to use mobile wallet shall increase if they find they find it useful to use. Consumer will use mobile wallet if

they believe in the existence of a positive use-performance and has relative advantage in using the same.

Perceived Ease Of Use

Hypothesis 3 is supported. Customer's intentions to use mobile wallet service will increase if customer perceives the service to be easy to use. In general, this indicates that it is imperative for online banking services to be intuitive.

Awareness

Hypothesis 4 is supported. However there is a positive relation between this factor and to use mobile wallet as a first step prospective consumer should be of technology and system in order they start using the mobile wallet.

Discussion

This study investigated the factors that influence the adoption of mobile wallet by user in for the case of the emerging economy of India. India which currently having higher GDP than other emerging country provides a good case study as the country is actually one of the best performers of the continent and moreover has a relatively well developed financial system and more than one billion smart phone user in the country. Therefore both institution Government, banks and mobile service provider should ensure to make prospective user aware of the service through various communication channel and promotions. Service provider including bank, smart phone companies should put in place secured, risk free and trustable technology and as well as govt. law should in place in order the user feel safe to transact using mobile wallet instead physical leather. Similarly user

also must realise that there lot of utility, advantage and benefit using this new technology. And lastly system designer must ensure that technology and system to use mobile wallet service should be quite easy to operate and to adopt.

References

- Bélanger, F. & Hiller, J. (2005) A framework for e-government: Privacy implications. *Business Process Management Journal*, **11**,
- Chen, Y.H. and Barnes, S. (2007), "Initial trust and online buyer behaviour", *Industrial Management & Data Systems*, Vol. 107 No. 1, pp. 21-36.
- Cronbach, L. (1970) *Essentials of Psychology Testing*. Harper & Row, New York, USA.
- Davis, F. (1989) Perceived usefulness, perceived ease of use and user acceptance of information technology. *MIS Quarterly*, **13**, 319–340.
- Gefen, D. E-commerce; The role of familiarity and trust. *Omega: The International Journal of Management Science*, **28**, 6 (2000), 725
- Gefen, D., Karahanna, E. & Straub, D. (2003) Trust and TAM in online shopping: an integrated model. *MIS Quarterly*, **27**, 51–90.
- Gefen, D. & Straub, D. (2000) The relative importance of perceived ease of use in IS adoption: a study of e-commerce adoption. *Journal of the Association for Information Systems*, **1**, 1–28.

Goles, T., Lee, S.J., Rao, S.V. and Warren, J. (2009), "Trust violations in electronic commerce: customer concerns and reactions", *Journal of Computer Information Systems*, Vol. 49 No. 1, pp. 1-9.

Grabner-Krauter, S. and Faullant, R. (2008), "Consumer acceptance of internet banking: the influence of internet trust", *International Journal of Bank Marketing*, Vol. 26 No. 7, pp. 483-504.

Gultinand, J., & Donnelly, J. (1983). The use of product portfolio analysis in bank marketing planning in Shanmugam & Burke (Eds.), *Management issues for financial institutions* (p. 50).

Flavian, C., Torres, E., & Guinalú, M. (2004). Corporate image measurement A further problem for the tangibilization of Internet banking services, *International Journal of Bank Marketing*, 22(5), 366-384.

Hair, J., Black, W., Babin, B., Anderson, R. and Tatham, R. (2005), *Multivariate Data Analysis*, 6th ed., Prentice-Hall, Englewood Cliffs, NJ.

Holsapple, C.W. and Sasidharan, S. (2005), "The dynamics of trust in B2C e-commerce: a research model and agenda", *Information System E-business Management*, Vol. 3 No. 4, pp. 377-403.

Marianne Crowe, Marc Rysman, and Joanna Stavins(2010), *Mobile Payments in the United States at Retail Point of Sale: Current Market and Future Prospects*, public policy, Federal reserve Bank of Boston

Mathew K.O Lee & Efraim Turban, "A Trust Model for consumer Internet Shopping. International" *Journal of*

Electronic Commerce, Vol. 6, No. 1, pp 75-91, 2001.

Mayer, R.C; Davis, J.H.; and Schoorman, F.D. An integrative model of organizational trust. *Academy of Management Review*, 20, 3 (1995), 709-734

Moon, J. & Kim, Y. (2001) Extending the TAM for a worldwide-web context. *Information and Management*, 28,217-230

Pavlou, P. (2003) Consumer acceptance of electronic commerce: integrating trust and risk with the technology acceptance model. *International Journal of Electronic Commerce*, 7, 69-103.

Pitroda S., Desai M. (2010). *The March of Mobile Money - The Future of Lifestyle Management. The Mobile Wallet*, 127-155.

Rajgopal, K. (2012). McKinsey on Payments. *Payments wave, commerce ocean: The arrival of the mobile wallet*, 38-46.

Rogers, E. M., & Shoemaker, F. (1971). *Communications in innovation*. New York, NY: Free Press.

Rogers EM (1962) *Diffusion of Innovations* (1st ed.): Free Press, New York, NY.

Rogers EM. (1983) *Diffusion of Innovations* (4th ed.): The Free Press, New York, NY.

Rotchanakitumnuai S, Speece M (2003) Barriers to internet banking adoption: a qualitative study among corporate customers in Thailand. *Int. J. Bank Mark.* 21(6): 312-323.

Sanchit Vir Gogia *Business Today* nov 2013 edition

Soma Sundaram , Business Today april
2015 edition

Yang, M.H., Chandlrees, N., Lin, B. and
Chao, H.Y. (2009), “The effect of perceived
ethical
performance of shopping web sites on
consumer trust”, Journal of Computer
Information
Systems, Vol. 50 No. 1, pp. 15-24.

IJSER