

# Energy Efficiency In Ad-hoc Wireless Network Using Topology Control

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**Abstract** -When energy efficiency is considered then cooperative communications may not be responding since it involves multiple nodes in network. Use of distributed user Cooperation is necessary in cooperative wireless ad hoc networks (WANETs), Here we propose a Energy-Aware Reliable Routing (EARR) algorithm in topology control system to improve energy efficiency in the network. Here we jointly consider coalition of network using coalition formation algorithm which gives stable coalition (topology) structure and selecting particular path by comparing their energy consumption in bits per joule using their relay nodes in network. Simulation results show the performance which is improvement of EARR in energy efficiency compared to the existing topology controlling algorithm.

## 1 INTRODUCTION

With the increasing demand in the use of wireless applications, more users need to share the same network, which motivates cooperative communications as effective ways to improve information transmission quality on the unreliable wireless channel. To improve transmission performance is challenging task in cooperative communication technology. Forming coalition and selecting specific transmission pattern is considered [1] which gives particular topology for achieving energy efficiency. Cooperative relaying is a typical cooperative communication technology that exploits user diversity by decoding the combined signals direct from source to destination and from relayed node or assistant relays [2]. Again, interference cancellation (IC) as another cooperative communication scheme has been proposed to further improve the network capacity by allowing parallel transmissions between multiple source-destination pairs and cancelling interference [3]. Cooperative communication using relay scheduling has been used to reduce interference to achieve higher network capacity [4]. Other than network capacity, energy efficiency is also an important in wireless ad hoc networks (WANETs) which is to be considered in increasingly rigid environmental standards [5]. When considering energy efficiency, cooperative communication may not be always responding. The reason behind this is cooperative communication often involves the participation of multiple nodes to deliver information, and the increased data rate of one user comes at the price of the energy consumed by other

users acting as relays [6]. Network capacity is different issue than energy efficiency which is considered in the existing topology control schemes, [7]–[9]. A cooperation manner selection in topology control with cooperative communications is considered in [8].

In this paper, we propose a Energy-Aware Reliable Routing (EARR) topology control scheme by taking into account both network capacity and energy efficiency. EARR provides a distributed user cooperation mechanism to exploit the advantages of cooperative communications including cooperative relaying and transmission pattern.

## 2 SYSTEM MODEL

Wireless network can be modelled as a directed graph  $G(N, E)$ , where the set  $N$  includes all the  $n$  nodes in the network and  $E$  is the wireless links set. Let  $T_i$  be a transmission from the source node  $S_i$  to the destination node  $D_i$ . The transmission  $T_i$  can be achieved through different transmission patterns with or without the help of relay nodes, leading to different diversity. However, a transmission can only be carried out in any one transmission pattern, resulting in selective diversity. To interpret the transmission clearly, a definition for transmission pattern is introduced as follows:

**Definition 1-Transmission pattern:** For a transmission  $T_i$ , transmission pattern is  $g(T_i) = (R, h(R))$  where  $R$  is the relay nodes set and  $h(R)$  is the way these relay nodes work.

In this paper, we will study four transmission patterns with different cooperation diversities as shown in Fig.1.

**1. Direct transmission (DT):** DT transmission is a singlehop transmission.  $S_i$  transmits directly to  $D_i$  using one slot and no relay node is involved. Therefore,  $R = \emptyset$ ,  $h(R) = DT$ .

**2. Two-hop transmission (TT):** TT transmission is one type of multi-hop forwarding and used here as a representative. In TT transmission,  $S_i$  transmits a packet to intermediate node  $R$  as a relay in the first slot, which decodes the packet and forwards it to  $D_i$  in the second slot.  $D_i$  decodes the signals only from the relay. Therefore,  $R = \{R\}$ ,  $h(R) = TT$ .

**3. Decode-and-forward relay transmission (DF):** In DF transmission,  $S_i$  transmits signals to intermediate node  $R$  as a relay in the first slot, which decodes the received signals and forwards them to  $D_i$  in the second slot. The combined signals received from the source  $S_i$  and from the relay  $R$  are decoded at  $D_i$  jointly. Therefore,  $R = \{R\}$ ,  $h(R) = DF$ .

**4. IC cooperative transmission (IC-based):** There is a cooperative transmission  $T_j$  and three assisting relays  $R_1, R_2, R_3$ . In the transmission,  $S_i$  and  $S_j$  broadcast their packets to the three relays concurrently in the first slot. In the second slot, each relay scales the received signals and forwards them to the destination concurrently [3]. Therefore, we have  $R = \{R_1, R_2, R_3\}$ ,  $h(R) = IC$ .

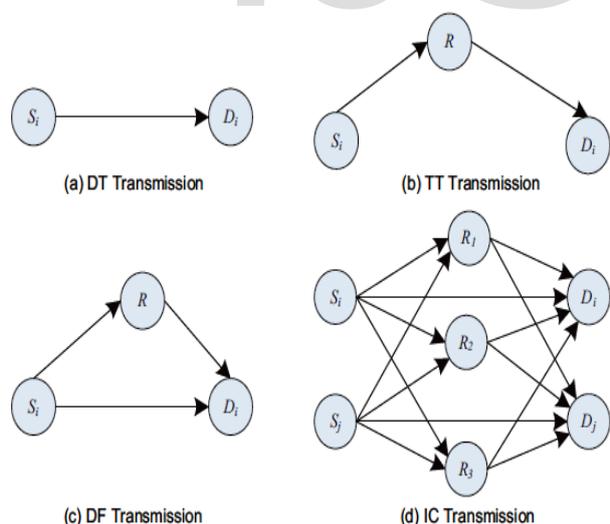


Fig. 1. Transmission patterns.

The main focus of this paper is to form an energy-efficient network topology via the selection of transmission patterns. The metric of energy efficiency is discussed in the following.

**Definition 2-Energy efficiency:** Energy efficiency refers to the achievable information transmission per Joule energy consumption with bits per Joule as the unit, i.e.

$$E_{g(T_i)} = \frac{C_g(T_i)}{P_g(T_i)}$$

Where  $P_g(T_i)$  and  $C_g(T_i)$  are the total power consumption and the achievable throughput in a transmission  $T_i$  with transmission pattern  $g(T_i)$ .

### 3 AODV : FOR FINDING SHORTEST PATH

The AODV (Ad-Hoc On-Demand Distance Vector) routing protocol is a reactive routing protocol that uses some characteristics of proactive routing protocols. Routes are established on-demand, as they are needed. However, once established a route is maintained as long as it is needed. Reactive (or on-demand) routing protocols find a path between the source and the destination only when the path is needed (i.e., if there are data to be exchanged between the source and the destination). An advantage of this approach is that the routing overhead is greatly reduced. A disadvantage is a possible large delay from the moment the route is needed (a packet is ready to be sent) until the time the route is actually acquired. In AODV, the network is silent until a connection is needed. At that point the network node that needs a connection broadcasts a request for connection. Other AODV nodes forward this message, and record the node that they heard it from, creating an explosion of temporary routes back to the needy node. When a node receives such a message and already has a route to the desired node, it sends a message backwards through a temporary route to the requesting node. The needy node then begins using the route that has the least number of hops through other nodes. Unused entries in the routing tables are recycled after a time.

### 4 ENERGY-AWARE RELIABLE ROUTING ALGORITHM

In this work, we are considering wireless ad-hoc network, Direct transmission (DT), Two-hop transmission (TT), Decode-and-forward relay transmission (DF), IC cooperative transmission (IC-based). This may be used only in very few scenarios, whereas, in most cases, data packets have to travel more hops to reach destination. We study such scenario as our proposed work. In such case, if source node transmits data packets to destination,

via more than one relay node, then we need to study the efficient routing based on energy. So best energy nodes can be taken as relay nodes to choose particular destination.

## ALGORITHM

**Step 1:** Deploy 'N' number of nodes in the wireless mesh network

**Step 2:** Choose source node 'S' and destination node 'D'

**Step 3:** Create TCP/UDP connection among the nodes

**Step 4:** Declare energy value 'E' for all nodes in the network

**Step 5:** Create Routing Table, one-hop neighbour for all nodes deployed in Wireless network

**Step 6:** Create Routing path

```

For Node (i=0, i<=n)
If {
    If energy < threshold;
    //Check Energy;

    Assign the node to routing table
    Rt
}

Return Rt
    
```

**Step 7:** Start the packet delivery by using the router derived above

**Step 8:** Destination receives packet from source using multi-hop routing mode

## 5 RESULT AND ANALYSIS

In this work, we will generally present our work in NS2 where simulation is running. It will be an easy way to present the important details by the perspective of packet-flow. By presenting the operations on packets, the protocols stack that is

implemented in ns2 will be presented. Meanwhile, we will briefly introduce important classes and files in ns2, especially the relationships between these classes.

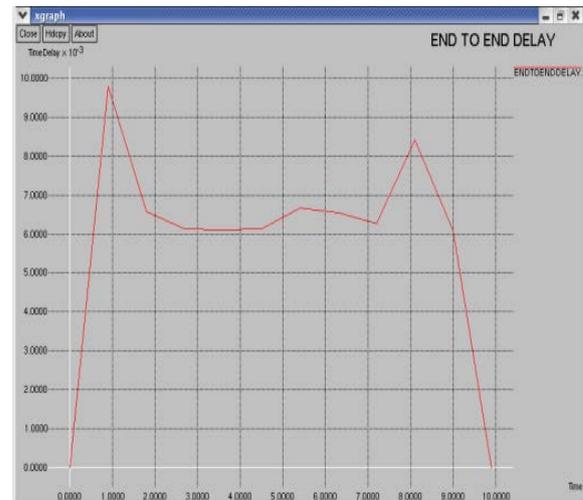


Fig:1 Shows End to End Delay From Source to Destination

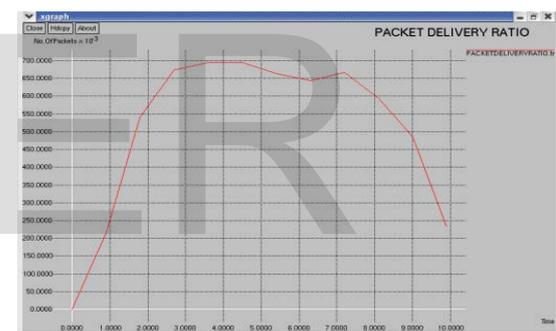


Fig:2 Packet Delivery Ratio by Each Node in route



Fig:3 Packet loss in network

## 6 CONCLUSION

In this paper, we have proposed a Energy-Aware Reliable Routing (EARR) based topology control scheme for cooperative wireless ad hoc networks. We exploit distributed user cooperation in selecting energy-efficient transmission patterns, which leads to selecting particular node using algorithm. EARR is formulated into a coalition game and energy comparing algorithm is developed to form energy-efficient transmission coalitions considering energy of each node.

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